

## A WORLD OF GOLF

GOLF: A series of difficult physical maneuvers, mental calculations & challenging decisions that after years of practice, dedication & sacrifice, will give you countless sunny weekends filled with frustration & humiliation.

GOLF: A game which the slowest people are in front of you & the fastest are in back of you.

GOLF: A game which you address a little ball twice, once before swinging a club at it, & again after swinging at it.

GOLF: A game that has more names, in more languages & names that most people have never heard of.

GOLF: A game, which is, to hit the little (unheard of names) ball straight & not too often.

GOLF: A game that most people prefer to ride around in a vehicle called a golf cart, instead of using a caddy, because the golf cart can't count, criticize or laugh.

GOLF: Once a rich man's game, but now has millions of poor players.

GOLF: A game you go play with 3 friends & after 18 or 9 holes of play, you return with 3 enemies.

### NOW LET'S LOOK AT SOME TERMS OF GOLF!

ALLIGATOR: A slimy, toothy creature frequently seen on the Fl. golf course. Not to be confused with a club pro.

AMATEUR: An honest scorekeeper.

BACKSWING: How to prepare your club for ball contact. Good backswing if you take out your opponent.

BALL RETRIEVER: Along-handled device to retrieve golf balls from water (lakes, streams & swimming pools), fields, livestock & people's yards.

BUCKET OF BALLS: What you will lose if you don't get rid of the hook & or slice.

CLUB: A thin pole used to test your throwing ability & knee strength.

COORDINATED OUTFIT: What a golfer calls yellow & orange plaid pants & a pink & green plaid shirt.

DOG LEG: 1) Offset in course. 2) The shape of your club after you miss a 3 foot put.

EASY PUTT: A putt made by another golfer.

GOLF CART: A motorized snack wagon.

FAIRWAY: The part of the golf course that seldom gets played on.

FANATIC: 1) A person who is interested in a particular subject to an extreme degree. 2) A golfer.

FLAG: A small triangle or rectangle, with a number on it, attached to a pole indicating a hole you are supposed to put that little ball in. If you can see it, that is.

FORE: What you swear you shot on a par 5.

FOURSOME: Four guys or four gals playing together, each of whom thinks he/she is the best golfer in the world.

"GO IN! GO IN!": A phrase yelled by golfers trying to sink a putt, or those playing behind a slow foursome.

GOLF BALL: A little spherical object, when in the air is often called "oh hell or oh sh--."

GOLF TOWEL: A piece of absorbent cloth, covered with stupid sayings, which you are forced to use because it was a gift.

GRIP: 1) The placement of hands on the club before the swing. 2) Placement of hands, in front of tree of any other object, after swing.

HACKER: Anybody who beats you.

HANDICAP: A golf cap with a bottle opener attachment.

"HECK," "DARN" & "SHUCKS": Expletives that have never been heard on a golf course.

INTIMIDATION: A way to lower your opponent's score by mumbling, tapping your club on the ground, coughing, or maybe pointing out objects that may be in the way of your opponent's putt, chip or drive.

KIPPER: Not a golf term, but it sounds like it should be.

LOSER: A man who gets stuck playing with his wife.

MULLIGAN: The god of misfortune who, if you call out his name enough times, can help you break 90 on 18 holes or 40 on 9 holes.

NOVICE: A golfer who does not yet swear.

"OUCH!": The sound directly following "Fore!"

OUT OF BOUNDS: A ball that has left the field of play. Known as a hook or slice.

PAR: If accomplished, the golfer will dance a jig, holler & sing.

"PLAY THROUGH?": Requesting that the slower group in front of you watch you make the most dreadful shot of your life.

PRACTICE SWING: Commonly called a "Whiff."

RULES OF GOLF: Official regulations that you can bend, twist alter & reinterpret them to your advantage.

SAND: 1) What makes up 2/3rds of the worlds beaches. 2) What makes up 2/3rds of your golf game.

SLICE: A serving of pie. That's all. Nothing else. Certainly not a flaw in my game! No sir!

SPIKES: What a novice golfer does to his ball after he sinks a putt.

"STEP ON IT": 1) An expression used to encourage faster play. 2) What to do if you find your opponent's ball in the rough.

TEE: A little piece of wood that you put your ball on & after your swing, no matter how hard you look for it, you can't find it.

TEE TIME: A time you ask for but never get.

TWENTY FOOT: A standard measurement used to describe any putt you make.

UPHILL LIE: The act of writing down your score while walking uphill.

WATER HAZARD: Half way thru course, still 2 holes from potty, after drinking too much soda.

WHIFF: A swing that misses the ball. Most call it a practice swing.

WINTER RULES: Moving the ball for a better lie due to adverse conditions in winter. When applying this rule, remember that it's always winter somewhere.

WOODS: 1) Golf clubs designed to hit the ball a long distance. 2) The place your ball usually lands after being hit a long distance.

"YOO-HOO": A woman's version of "Fore."